

E&CE 223

Digital Circuits & Systems

Lecture Transparencies

(Boolean Algebra & Logic Gates)

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Section 2: Boolean Algebra & Logic Gates

■ Major topics

- Boolean algebra
 - Boolean algebra theorems
 - Two valued Boolean algebra
 - Minterms
 - Sum-of-products
 - Maxterms
 - Product-of-sums
 - Karnaugh maps
 - Don't care conditions
 - Types of gates
- NAND & NOR gates
 - AND-OR-INVERT
 - Prime implicants
 - Quine-McCluskey method

Switching & Boolean Algebra

- **A branch of algebra used for describing and designing systems of two valued state variables**
 - Used by Shannon (1938) to design relay circuits
 - Basic concepts were applied to logic by Boole (1854) hence is known as Boolean algebra
 - Switching Algebra is two valued Boolean algebra
- **Boolean algebra**
 - A set B of elements $\{a,b,c \dots\}$ together with two binary operators $(.)$ and $(+)$, form a Boolean algebra iff the following **postulates** hold (Huntington 1904):
 - 1. There is closure wrt both $(.)$ and $(+)$; i.e. for all $a, b \in B$, we obtain a unique $c \in B$
e.g., $c = a + b$ and $c = a.b$

- 2. There exists in B identity elements $\{0,1\}$ wrt $(+)$ and $(.)$ such that
 $a + 0 = a$ and $a.1 = a$
 - 3. $(+)$ and $(.)$ are commutative, i.e.,
 $a + b = b + a$; $a.b = b.a$
 - 4. $(+)$ and $(.)$ are distributive, i.e.,
 $a.(b+c) = (a.b) + (a.c)$; $a+(b.c) = (a+b).(a+c)$
 - 5. For each element $a \in B$, there exists an element $a' \in B$ such that
 $a + a' = 1$ and $a.a' = 0$
Note: a' is called complement of a [a' is also written as \bar{a}]
 - 6. There exists at least two elements $a, b \in B$ such that $a \neq b$
- In general, the number of elements may be 2^n . Switching algebra and logic use the $n = 1$ case

Basic Theorems of Boolean Algebra

■ Duality principle

- Every algebraic identity deducible from the postulates of Boolean algebra remains valid if binary operators (.) and (+), and the identity elements 0 and 1 are interchanged throughout
- Proof

Follows from the symmetric definition of Boolean algebra with respect to the two binary operators and respective identity elements, e.g.,

$$\begin{array}{ll} a + b = b + a; & a.b = b.a; \\ a + a' = 1 & a.a' = 0 \end{array}$$

■ Uniqueness theorems [not in the book]

- The identity elements are unique
- Proof

Let * be either of the binary operators, and assume it has two identity elements e_1 and e_2

Then for any $a \in B$, from Postulate 2 we have:

$$a * e_1 = a$$

$$a * e_2 = a$$

Now, let $a = e_2$ in the first equation, and $a = e_1$ in the second equation, yielding

$$e_2 * e_1 = e_2$$

$$e_1 * e_2 = e_1$$

From postulate 3 we have

$$e_2 * e_1 = e_1 * e_2$$

and hence $e_2 = e_1$

QED

■ **Theorem 1(a): $x + x = x$**

$$\begin{aligned}
 x + x &= (x + x).1 && \text{by postulate 2} \\
 &= (x + x)(x + x') && \text{by postulate 5} \\
 &= x + xx' && \text{by postulate 4} \\
 &= x + 0 && \text{by postulate 5} \\
 &= x
 \end{aligned}$$

■ **Theorem 1(b): $x .x = x$**

$$\begin{aligned}
 x.x &= x.x + 0 && \text{by postulate 2} \\
 &= x.x + x.x' && \text{by postulate 5} \\
 &= x(x + x') && \text{by postulate 4} \\
 &= x.1 && \text{by postulate 5} \\
 &= x
 \end{aligned}$$

○ Note: the theorem 1(b) is dual of theorem 1(a)

■ **Theorem 2(a): $x + 1 = 1$**

$$\begin{aligned}
 x + 1 &= 1.(x + 1) && \text{by postulate 2} \\
 &= (x + x').(x + 1) && \text{by postulate 5} \\
 &= x + x'.1 && \text{by postulate 4} \\
 &= x + x' && \text{by postulate 5} \\
 &= 1
 \end{aligned}$$

■ **Theorem 2(b): $x .0 = 0$**

○ by duality

■ **Theorem 3: $(x')' = x$**

1. Complement of x' is $(x')'$
2. From postulate 5 which defines the complement, we have $x' + x = 1$ and $x'.x = 0$
therefore x is the complement of x'
Since the complement is unique, $(x')' = x$

■ **Theorem 4 (associative)**

$$x + (y + z) = (x + y) + z \quad \text{and} \quad x.(y.z) = (x.y).z$$

■ **Theorem 5 (De Morgan's)**

$$(x + y)' = x'.y' \quad \text{and} \quad (x.y)' = x' + y'$$

■ **The theorems involving 2 or 3 variables may be proven algebraically from postulates and theorems already proven**

■ **Theorem 6(a): $x + x.y = x$ (absorption)**

$x + x.y = x.1 + x.y$	by postulate 2
$= x.(1 + y)$	by postulate 4
$= x.(y + 1)$	by postulate 3
$= x.1$	by postulate 5
$= x$	

■ **Theorem 6(b): $x.(x + y) = x$ by duality**

■ **Theorem 4**

○ Proof $x + (y + z) = (x + y) + z$

Step 1:	$x + x.(y + z)$	$= x$	(T6)
		$= x.(x + z)$	(Th. 6)
		$= (x + x.y).(x + z)$	(T6)
		$= x + (x.y).z$	(P4)
Step 2:	$x' + x.(y.z)$	$= (x' + x).(x' + y.z)$	(P4)
		$= 1.(x' + y.z)$	(P5)
		$= x' + y.z$	(P2)
		$= (x' + y).(x' + z)$	(P4)
		$= [1.(x' + y)].(x' + z)$	(P2)
		$= [(x' + x).(x' + y)].(x' + z)$	(P5)
		$= [x' + x.y].(x' + z)$	(P4)
		$= x' + (x.y).z$	

Step 3: Take (.) operation of the left hand side terms above
 $[x + x.(y + z)].[x' + x.(y.z)] = [x + (x.y).z].[x' + (x.y).z]$

Then

$$xx' + x.(y.z) = xx' + (x.y).z \quad (P4)$$

$$0 + x.(y.z) = 0 + (x.y).z \quad (P5)$$

$$x.(y.z) = (x.y).z \quad \text{QED} \quad (P2)$$

■ **Theorem 5**

$$(x + y)' = x'.y' \quad \text{and} \quad (x.y)' = x' + y'$$

$$1. (xy)(x'+y') = (xy)x' + (xy)y' \quad (P4)$$

$$= (xx')y + x(yy') \quad (\text{Th4 \& P3})$$

$$= 0.y + x.0 \quad (P5)$$

$$= 0 + 0 \quad (\text{Th2})$$

$$= 0 \quad (P2)$$

$$2. (x+y)(x'+y') = [x+(x'+y')].[y+(x'+y')] \quad (P4)$$

$$= [(x+x') + y'].[(y+y') + x'] \quad (\text{Th4 \& P3})$$

$$= [1 + y'].[1 + x'] \quad (P5)$$

$$= 1.1 \quad (\text{Th2})$$

$$= 1 \quad (P2)$$

■ **therefore, by uniqueness of complement and P5**

$$(x.y)' = x' + y'$$

other relation follows from duality

Two Valued Boolean Algebra

■ $B = \{0,1\}$

■ Definition of $(.)$ and $(+)$ operations and of complements

a	b	a.b
0	0	0
0	1	0
1	0	0
1	1	1

a	b	a+b
0	0	0
0	1	1
1	0	1
1	1	1

a	a'
0	1
1	0
0	1
1	0

.	0	1
0	0	0
1	0	1

a.b

+	0	1
0	0	1
1	1	1

a+b

Boolean Algebra: Applications

■ Logic

1	True
0	False
.	AND $A \wedge B$
+	OR $A \vee B$
'	NOT

■ Algebra of sets (classes)

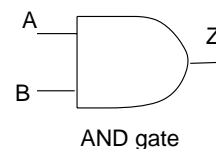
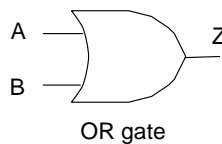
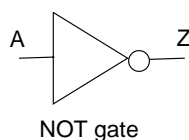
1	I (universal set)
0	\emptyset (null set)
.	Intersection $A \wedge B$
+	Union $A \vee B$
'	Complement (universal set less current set)

■ **Switching algebra**

- 1 High voltage (true)
- 0 Low voltage (false)
- AND
Output is high voltage iff **all inputs** are high voltage
- + OR
Output is high voltage if **any** input is high voltage
- ‘ NOT (Inverter)
Output is low voltage if input is high voltage
Output is high voltage if input is low voltage

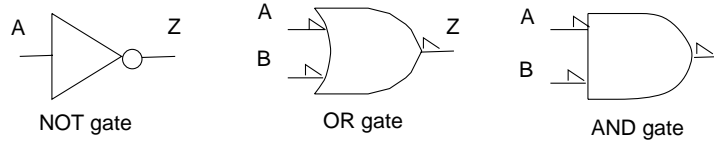
Digital Logic Gates (positive logic)

- 1 High voltage (true)
- 0 Low voltage (false)
- AND gate
Output is high voltage iff **all inputs** are high voltage
- + OR gate
Output is high voltage if **any** input is high voltage
- ‘ NOT (Inverter) gate
Output is low voltage if input is high voltage
Output is high voltage if input is low voltage



Digital Logic Gates (negative logic)

- 1 Low voltage (true)
- 0 High voltage (false)
- . AND gate
Output is low voltage iff **all inputs** are low voltage
- + OR gate
Output is low voltage if **any** input is low voltage
- ' NOT (Inverter) gate
Output is low voltage if input is high voltage
Output is high voltage if input is low voltage



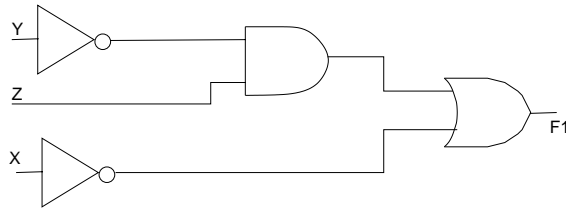
Representation of Boolean Function

■ Boolean functions are represented as

- Algebraic expressions: $F_1 = f(x,y,z)$ $F_2 = x' + y'z$
- Truth table

x	y	z	F ₁
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	0

Boolean Function: Implementation



■ Complement of a function

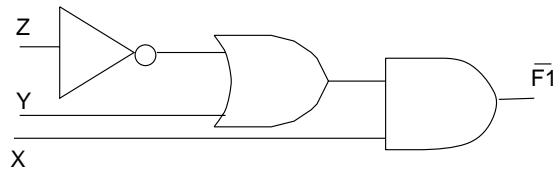
$$F'(\) = 1 \text{ if } F(\) = 0 \quad \text{and} \quad F'(\) = 0 \text{ if } F(\) = 1$$

- If F is expressed algebraically, F' is obtained by (repeated) applications of De Morgan's theorem, e.g.,

$$F1 = x' + y'z$$

$$F1' = (x' + y'z)' = x.(y'z)'$$

1



Extension of De Morgan's Theorem

$$(abcde \dots\dots)' = a' + b' + c' + d' + e' + \dots\dots$$

- and

$$(a + b + c + d + e + \dots\dots)' = a'b'c'd'e'\dots\dots$$

- If the expression has parenthesis, apply De Morgan's theorem to the terms in the parenthesis, e.g.,

$$\begin{aligned} [ab(c + d)e]' &= a' + b' + (c + d)' + e' \\ &= a' + b' + c'd' + e' \end{aligned}$$

- In general

$$[f(x,y,z,..,+)]' = f(x',y',z',+..)$$

Canonical Forms

■ Minterms

- A minterm is an AND term in which every literal (variable or its complement) in a function occurs once;
- For n variables, there are 2^n minterms
- Each minterms has a value of 1 for exactly one combination of values of the n variables, e.g., n = 3

x	y	z	Corresponding minterm	designation
0	0	0	$x'y'z'$	m_0
0	0	1	$x'y'z$	m_1
0	1	0	$x'yz'$	m_2
0	1	1	$x'yz$	m_3
1	0	0	$xy'z'$	m_4
1	0	1	$xy'z$	m_5
1	1	0	xyz'	m_6
1	1	1	xyz	m_7

- One method of writing a Boolean function is in the canonical minterm form (canonical sum of products form), e.g.

$$\begin{aligned}
 F &= x'y'z + xy'z + xyz' \\
 &= m_1 + m_5 + m_6 \\
 &= \sum(1, 5, 6)
 \end{aligned}$$

- The canonical sum of products of F can be written directly from the truth table

x	y	z	F1	Corresponding minterm
0	0	0	1	m ₀
0	0	1	1	m ₁
0	1	0	1	m ₂
0	1	1	1	m ₃
1	0	0	0	
1	0	1	1	m ₅
1	1	0	0	
1	1	1	0	

$$\begin{aligned}
 F1 &= \sum(0, 1, 2, 3, 5) \\
 &= m_0 + m_1 + m_2 + m_3 + m_5 \\
 &= x'y'z' + x'y'z + x'yz' + x'yz + xy'z
 \end{aligned}$$

- The canonical sum of products of F' can also be written directly from the truth table

$$F' = \sum(\text{all minterms not in } F)$$

x	y	z	F1	Corresponding minterm
0	0	0	1	m ₀
0	0	1	1	m ₁
0	1	0	1	m ₂
0	1	1	1	m ₃
1	0	0	0	
1	0	1	1	m ₅
1	1	0	0	
1	1	1	0	

$$\begin{aligned}
 F'1 &= \sum(4, 6, 7) \text{ (from previous example)} = m_4 + m_6 + m_7 \\
 &= xy'z' + xyz' + xyz
 \end{aligned}$$

Maxterms

- A maxterm is an OR term in which every literal (variable or its complement) in a function occurs once.
 - Each maxterm has a value of 0 for one combination of values of the n variables

x	y	z	Corresponding minterm	designation
0	0	0	$x + y + z$	M_0
0	0	1	$x + y + z'$	M_1
0	1	0	$x + y' + z$	M_2
0	1	1	$x + y' + z'$	M_3
1	0	0	$x' + y + z$	M_4
1	0	1	$x' + y + z'$	M_5
1	1	0	$x' + y' + z$	M_6
1	1	1	$x' + y' + z'$	M_7

Maxterms and Minterms

- Different arrangements for minterms and maxterms

$$m_0 = x'y'z' = (x + y + z)' = M'_0$$

$$\text{In general, } m_i = M'_i$$

- An alternate method of writing a Boolean function is the canonical maxterm form (canonical product of sums form)

$$F_2 = (x + y + z)(x + y' + z)(x + y' + z')(x' + y + z)(x' + y' + z')$$

$$= M_0 M_2 M_3 M_4 M_7 = \Pi(0, 2, 3, 4, 7)$$

- The canonical product of sums can be written directly from the truth table

x	y	z	F2	Corresponding maxterm
0	0	0	0	M_0
0	0	1	1	
0	1	0	0	M_2
0	1	1	0	M_3
1	0	0	0	M_4
1	0	1	1	
1	1	0	1	
1	1	1	0	M_7

- $F2 = (x + y + z)(x + y' + z)(x + y' + z')(x' + y + z)(x' + y' + z')$
- similarly, $F'2 = \Pi$ (all maxterms not in F2)
-

Standard Forms

- **In canonical forms, each minterm (or maxterm) must contain all the variables, either true or complemented**
 - These forms can be simplified
 - In **standard forms**, terms may contain one, two, three, ... variables
 - Two types of standard forms (i) sum of products; (ii) product of sums
- **Examples**
 - $F1 = xy + y'z$ (sum of products, standard form)
 - $F2 = (x+y')(y+z)$ (product of sums, standard form)

Canonical vs Standard forms

- Standard forms are converted into canonical forms by use of identity elements, complement, and distributive postulates

$$\begin{aligned}
 F1 &= xy + y'z \quad (\text{standard form}) \\
 &= xy.1 + 1.y'z \\
 &= xy(z + z') + (x + x')y'z \\
 &= xyz + xyz' + xy'z + x'y'z \quad (\text{canonical form})
 \end{aligned}$$

- Non standard forms are converted to standard forms in the same fashion

$$\begin{aligned}
 F3 &= (xy + z)(xz + y'z) \quad (\text{non-standard form}) \\
 &= xy(xz + y'z) + z(xz + y'z) \\
 &= xyz + xy'y'z + xz + y'z \\
 &= xyz + xz + y'z \\
 &= xz + y'z \quad (\text{standard form})
 \end{aligned}$$

Simplification of Boolean Functions

- **Algebraic** - frequently tricky
- **Karnaugh map** - functions of 2,3,4,(5,6) variables
- **Tabular (Quinne-McClusky) method** - more than 4 variables (computer programs)

■ Algebra

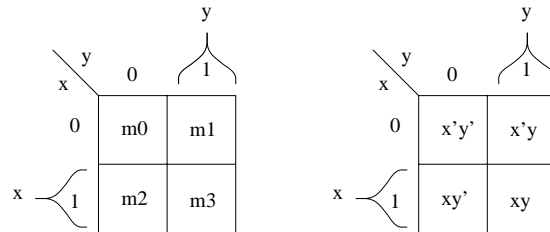
$$\begin{aligned}
 F1 &= x + x'y \\
 &= (x + x')(x + y) \\
 &= x + y \\
 F2 &= xy + yz + zx' \\
 &= xy + (x + x')yz + zx' \\
 &= xy(1 + z) + x'yz + zx' \\
 &= xy + x'z
 \end{aligned}$$

Karnaugh Maps (K Maps)

■ A Karnaugh map is a graphical representation of a truth table

- The map contains one cell for each possible minterm
- adjacent cells differ in only one literal, i.e., x or x'

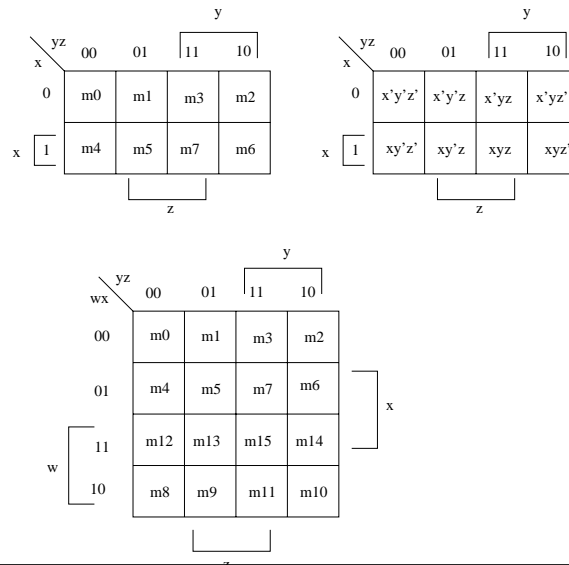
■ Two variables, $F = f(x,y)$



- Function is plotted by placing 1 in cells corresponding to minterms of function
- Example, $F = x'y$

K Maps with 3 and 4 Variables

■ 3 variables, $F = f(x,y,z)$; 4 variables, $F = f(w,x,y,z)$



Examples

		$F = w = x(x+x')(y+y')(z+z')$			
		yz	00	01	11
wx	00				
	01				
	11	1	1	1	1
	10	1	1	1	1

		$F = x'y'$			
		yz	00	01	11
wx	00				
	01				
	11				
	10				

		$F = wx'z$			
		yz	00	01	11
wx	00				
	01				
	11				
	10				

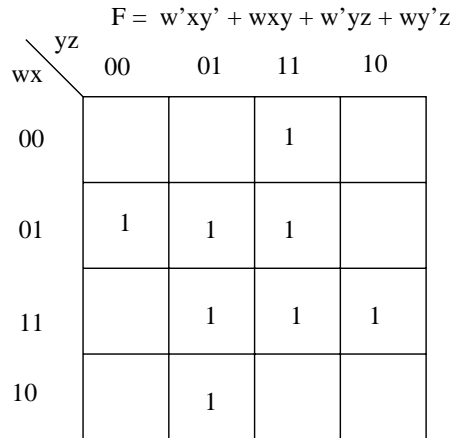
K Map Boolean Funct. Simplification

- **To write simplified function, find maximum size groups (minimum literals) that *cover all 1s* in map**
 - 8 cells --> single literal
 - 4 cells --> two literals
 - 2 cells --> three literals
 - 1 cell --> four literals
- **Guidelines for logic synthesis**
 - **Fewer groups:** fewer AND gates and fewer input to the OR gate
 - **Fewer literals (larger group):** fewer inputs to AND gate
- **Synthesis (design) objectives**
 - Smallest number of logic gates
 - Number of inputs to logic gate

Example

- Consider the following K map
 - Nothing must be a single cell
 - Four groups of two cells each
 - nothing left uncovered

- The group of 4 (xz) term is not needed



Product of Sum Expression

- Recall: Let F be the function

$$F' = \sum (\text{all minterms not in } F)$$

$$F = \Pi (\text{all minterms not in } F)' \quad (\text{de Morgan's theorem})$$

- Therefore, one can obtain F' by grouping all 0s on K map, and then taking the complement to obtain product-of-sum form

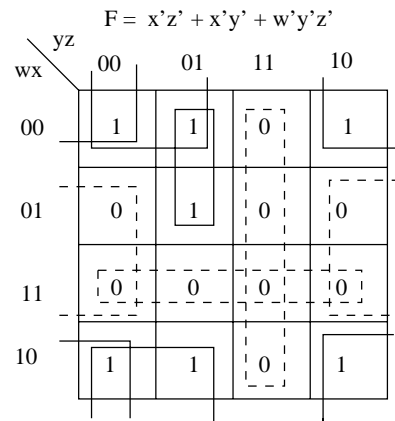
- Hence,

$$F = (w' + x')(y' + z')(x' + z)$$

in sum-of-product form

- Should check both, sum of products, and product of sums

- One is often simpler than the other



$$F' = wx + yz + xz'$$

Plotting Product of Sum

○ Given, $F = (w + x)(x + y' + z)(y + z)$

$$F' = w'x' + x'yz' + y'z'$$

		yz			
wx		00	01	11	10
00					
01					
11					
10					

Don't Care (Incompletely Specified) Conditions

- **Some times, not all values of a function are defined**
 - Some input conditions will never occur
 - We don't care what the output is for that input condition
- **In these cases, we can choose the output to be either 0 or 1, whichever simplifies the circuit**
 - **Example:** a circuit is to have an output of 1 if a binary coded decimal (BCD) digit is a multiple of 3

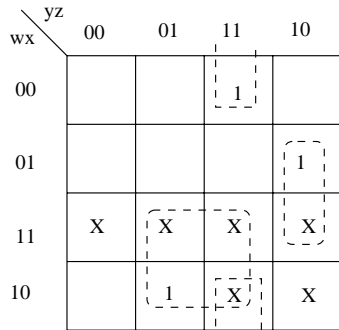
○			
digit	w	x	y z
0	0	0	0 0
1	0	0	0 1

2	0 0 1 0	0
3	0 0 1 1	1
4	0 1 0 0	0
5	0 1 0 1	0
6	0 1 1 0	1
7	0 1 1 1	0
8	1 0 0 0	0
9	1 0 0 1	1
	1 0 1 0	- don't care condition
	1 0 1 1	- ,,
	1 1 0 0	- ,,
	1 1 0 1	- ,,
	1 1 1 0	- ,,
	1 1 1 1	- ,,

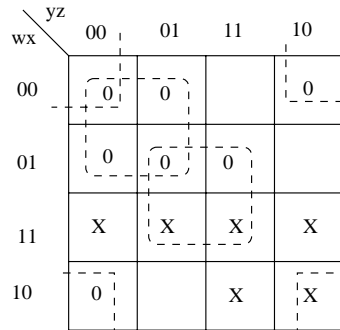
○ $F = \sum (3,6,9) + d(10,11,12,13,14,15)$

Don't Care: Plotting

- Don't cares are plotted as X in the K map
 - **Sum of products:** treat X as 1 if it allows a larger group
 - **Product of sums:** Treat X as 0 if it allows a larger group
 - $F1 = wz + xyz' + x'y z$ (sum of products, (a))
 - $F2' = xz + w'y' + x'z'$ (recall $F' = \sum$ (all minterms not in F))
 - $F2 = (x' + z')(w + y)(x + z)$



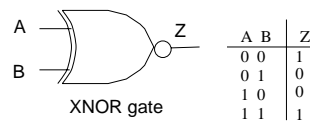
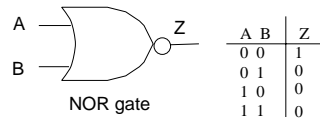
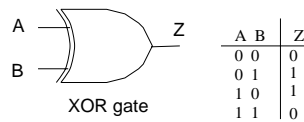
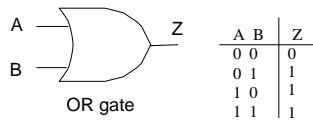
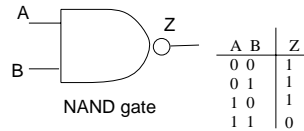
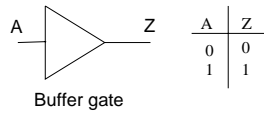
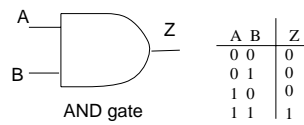
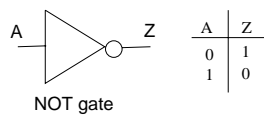
(a)



(b)

- **Observation:** In general, F1 is not equal to F2 due to different values chosen for don't care cells

More Logic Gates



NAND and NOR Implementation

- A set of logic gates are **functionally complete** if any boolean function can be implemented by just these gates
 - AND, OR, NOT
 - AND, NOT
 - ($x'y'$)' = $x+y$ ==> OR gate
 - OR, NOT
 - NAND
 - NOR
- **NAND and NOR gates are easier to implement (smaller area, less power consumption, faster) than AND and OR gates**

Logic Implementation with NAND/NOR

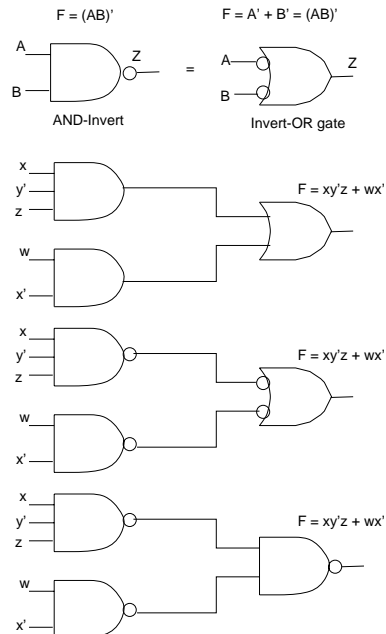
■ **Given $F = xy'z + wx'$**

- all implementations represent the same function
- Function can be implemented with NAND gates only

■ **Procedure from K map**

- present the simplified function in sum of product form (AND-OR)
- use De morgan's theorem to represent the function in NAND-NAND form

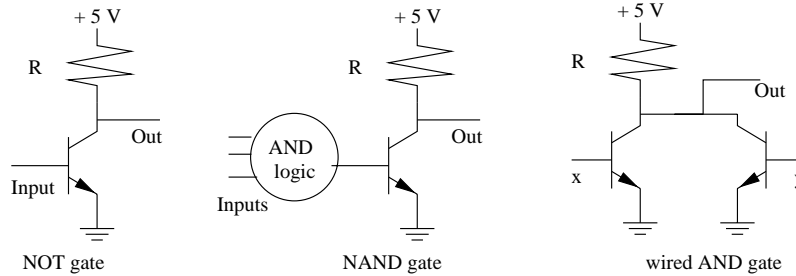
■ **Similar steps for NOR implementation starting from product of sums form**



Other Two-Level Implementations

■ Wired Logic, Transistor-Transistor Logic (TTL)

- **Wired logic:** if outputs of two logic gates are shorted together
- TTL style implementation allows wired connection



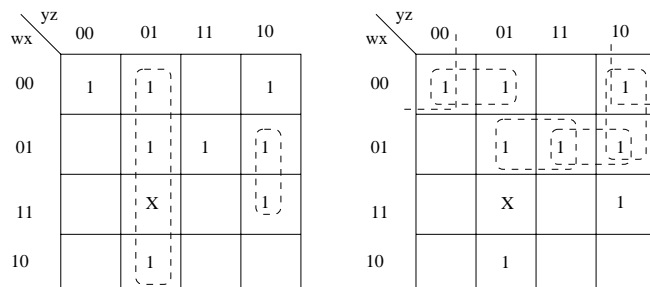
- Other two level implementations are AND-OR-INVERT and OR-AND-INVERT

Simplest Two-Level Expression

■ Some definitions

- **Implicant:** a grouping of one or more K map cells
- **Prime implicant:** an implicant that is not a subset of another implicant
- **Essential prime implicant:** a prime implicant that covers at least one minterm not covered by another prime implicant

■ Example, $f(w,x,y,z) = \sum (0,1,2,5,6,7,9,14) + d(13)$



- **Essential prime implicants:** $y'z$, xyz'
- **Prime implicants:** $w'x'y'$, $w'x'z'$, $w'xz$, $w'xy$, $w'yz'$

minterms covered

	0	1	2	5	6	7	9	14	
$y'z$ (1,5,9,13)		✓		✓			✓		*
xyz' (6,14)					✓			✓	*
$w'x'y'$ (0,1)	✓	✓							A
$w'x'z'$ (0,2)	✓		✓						B
$w'xz$ (5,7)				✓		✓			C
$w'xy$ (6,7)					✓	✓			D
$w'yz'$ (2,6)			✓		✓				E



■ **All minterms must be covered**

- Essential prime implicants must be included (*)
- Different combinations of prime implicants are:
 $B + C$; or $B + D$; or $A + C + E$; or $A + D + E$

■ **$B + C$ or $B + D$ are the simplest, hence the simplest function implementation is**

- $F = y'z + xyz' + w'x'z' + w'xz$ or $y'z + xyz' + w'x'z' + w'xy$

Tabulation (Quine-McCluskey) Method

- **The map method of simplification is convenient if number of variables does not exceed beyond 4 or 5**
 - Tabulation method is preferred for a function with large number of variables
 - for $F = f(w,x,y,z)$ consider two adjacent minterms
 let $a = m_4 + m_5 = w'xy'z' + w'xy'z = w'xy'$
 or $\qquad\qquad\qquad = 0100 + 0101 = 010-$
 - similarly, let $b = m_{12} + m_{13} = wxy'z' + wxy'z = wxy'$
 or $\qquad\qquad\qquad = 1100 + 1101 = 110-$
 - similarly, $c = m_4 + m_5 + m_{12} + m_{13} = a + b$
 $= w'xy' + wxy' = xy'$
 $= 010- + 110- = -10-$

- Adjacent minterms differ by a single bit in their binary representation
- Tabulation method consists of grouping minterms and systematically checking for single bit differences
- **Example, $f(w,x,y,z) = \sum (0,3,4,6,7,8,10,11,15) + d(5,9)$**
 - Group minterms according to number of 1's in binary representation
 - Each element of each section is compared with each element of the section below it; all reductions are recorded in next column
 - Mark terms that combine
 - All unmarked terms are prime implicants

	w	x	y	z
0	0	0	0	0
--	-----			
4	0	1	0	0
8	1	0	0	0
--	-----			
3	0	0	1	1
5	0	1	0	1
6	0	1	1	0
9	1	0	0	1
10	1	0	1	0
--	-----			
7	0	1	1	1
11	1	0	1	1
--	-----			
15	1	1	1	1

0	0,4	(4)	4,5,6,7	(1,2)
----	0,8	(8)	8,9,10,11	(1,2)
4	-----			
8	4,5	(1)	3,7,11,15	(4,8)
----	4,6	(2)		
3	8,9	(1)		
5	8,10	(2)		
6	-----			
9	3,7	(4)		
10	3,11	(8)		
----	5,7	(2)		
7	6,7	(1)		
11	9,11	(2)		
---	10,11	(1)		
15	-----			
	7,15	(8)		
	11,15	(4)		

Prime implicants	minterms covered								
	0	3	4	6	7	8	10	11	15
0,4	✓		✓						
0,8	✓					✓			
4,5,6,7			✓	✓	✓				
8,9,10,11						✓	✓	✓	
3,7,11,15		✓			✓			✓	✓

○ $F(w,x,y,z) = 0,4 + 4,5,6,7 + 8,9,10,11 + 3,7,11,15$
 $0-00 + 01-- + 10-- + --11$
 $w'y'z' + w'x + wx' + yz$

○ or $F(w,x,y,z) = 0,8 + 4,5,6,7 + 8,9,10,11 + 3,7,11,15$
 $-000 + 01-- + 10-- + --11$
 $x'y'z' + w'x + wx' + yz$